

**SELECTING MERIT BADGES**

Scoutmasters must approve every Merit Badge that a scout takes, and should be sure that the scout is taking age/experience appropriate badges. Units should review requirements and determine what pre-camp preparations may be needed to complete the badge at camp. These Merit Badges are marked with an asterisk (\*) on the Merit Badge/Activity Schedule. They're listed below with the requirement(s) to be done before camp (written and signed notation of requirements completed before camp should be given to the appropriate merit badge counselor), or after camp (scout will receive a Partial Completion card, and can finish the badge at home).

**BLUE CARDS WILL NOT BE COLLECTED THIS YEAR.** ALL Blue Cards are required to be handled digitally. When you register your respective scouts for their merit badge sessions, you are "signing" their electronic blue card, which is made available to you with real time updates, through your login, at [Onteora.org](http://Onteora.org).

Our Merit Badge Counselors have structured their classes to be sure to give the scouts enough time to travel to their next activity. However, special attention needs to be given, to the locations of Merit Badge Sessions. Be sure that all scouts' schedules take distance and terrain into account; that being said, classes start on time, and continued lateness needs to be avoided. All units earning advancement in camp **must** submit their advancements to their Council.

**PARTIAL COMPLETION**

If a scout does not complete all of the requirements for a merit badge during the week, they will receive a "Partial Completion" and have their digital Blue Card returned indicating the requirements that **were completed**. Scouts can earn the badge by completing the requirements with a counselor at home, or at camp next year. For those Scouts completing partials at camp this year, please see the respective Area Director ASAP, to address the appropriate procedures. Scouts cannot "fail" Merit Badges; there are only **different levels of completion**.

**Note: Please check the most recent merit badge pamphlet for the most current information. All Scouts should bring paper and pencil for merit badge classes, and money to buy merit badge pamphlets and other supplies, as needed.**

The image displays three components of the merit badge system:

- Information for Applicant:** A sheet with instructions for applicants, including requirements for having a buddy and turning in the application to a unit leader. It also includes a barcode and the number #34124A.
- Information for Counselor:** A grid for tracking requirements, with columns for 'Requirement No. and letter', 'Counselor Initial', and 'Date of approval'.
- APPLICATION FOR MERIT BADGE:** A form where the applicant provides their name, address, and council information. It includes checkboxes for 'P Scout', 'Varsity Scout', and 'Venturer'. A signature line for the unit leader is also present.
- MERIT BADGE Pamphlet:** The cover of the merit badge pamphlet, featuring a photo of a scout and the text 'Has met the requirements for the MERIT BADGE'.

A large, diagonal watermark reading 'ELECTRONIC ONLY' is superimposed over the entire form area.

THEODORE ROOSEVELT COUNCIL | BSA

2018 ONTEORA SCOUT RESERVATION MERIT BADGE ROSTER									
Cost	AQUATICS (ORCHARD LAKE)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Canoeing		X		O P E N	X			
	Kayaking & Kayaking BSA	X		X				X	
	Lifesaving*		10-11:30AM				3-4:30PM		Y
	Rowing	X							
	Small Boat Sailing		10-11:30AM				3-4:30PM		
	Swimming	X		X				X	
	Instructional Swim		X			X			
	Snorkeling BSA, Mile Swim BSA, & Paddleboard BSA				X				
	Polar Bear Swim	TUESDAY & FRIDAY 6-7AM							
	BSA Lifeguard*	ALL DAY							
\$45	Watersports	ONE FULL DAY (TBA)							
Cost	COMMUNICATIONS (CH)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Cit. in the World		X	X	O P E N		X		
	Communication*	X		X			X		Y
	Journalism*	X							Y
	Moviemaking			X			X		
	Music		X						
	Photography		X						
	Public Speaking*							X	Y
	Radio	X							
	Signs, Signals, and Codes	X							
	Theatre*					X		Y	
Cost	CRAFT LODGE (CRAFT LODGE)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
\$25	Basketry	X					X		
\$10	Graphic Arts						X		
\$15	Leatherwork	X	X				X		
\$5	Pulp & Paper/Art	X					X		
\$10	Sculpture			X					
\$15	Woodcarving		X	X				X	
Cost	DAN BEARD (1st YEAR SCOUTS)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Dan Beard Sessions	SESSION ONE				SESSION TWO			
	NOTE: SCOUTS REGISTER FOR A SESSION OF DAN BEARD PROGRAMMING, PRIOR TO ARRIVAL. DURING OFF TIME, THEY'RE ENCOURAGED TO EARN BADGES & EXPLORE OTHER PROGRAMS.								
Cost	FIELD SPORTS (JAMES E WEST)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Athletics*/Sports*		X		O P E N		X	Y	
	Cycling*			X					Y
	Fishing	X					X		
	Personal Fitness*	X		X			X		Y
\$15	Space Exploration		X					X	
	Bike Track Program	X	FREE RIDE	FREE RIDE			FREE RIDE	X	
\$20	Golf	ONE FULL DAY (TBA)							
\$30	Horsemanship	ONE FULL DAY (TBA)							
	WATERSPORTS, GOLF & HORSEMANSHIP CLASSES ARE ONE FULL DAY COURSES – IT'S THE SCOUT'S RESPONSIBILITY FOR MAKING UP MISSED WORK WITH OTHER COUNSELORS.								

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Cost	GLAIZE (TR SHELTER)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	<b>Cit. in the Nation*</b>			X	OPEN	X	X	Y	
	Exploration	X					X		
\$15	Indian Lore	X							
	Metalwork		X	X		X	X		
	Wilderness Survival*		X			X		Y	
	<i>Wilderness Survival Outpost</i>	WEDNESDAY 8:30PM							
Cost	HEALTH & SAFETY (CH)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	<a href="#">Crime Prevention*</a>				OPEN	X		Y	
	<b>Emergency Preparedness*</b>		X	X				X	Y
	<a href="#">Fire Safety*</a>		X						Y
	<b>First Aid*</b>	X		X				X	Y
	<a href="#">Public Health</a>	X							
	Search & Rescue						X		
Cost	NATURE (BOBCAT SHELTER)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Animal Science				OPEN		X		
	<a href="#">Archaeology</a>		X						
	Astronomy	X							PM Work
	Chemistry		X					X	
	<b>Environmental Science*</b>	X		X		X			Y
	Fish & Wildlife Management / Soil & Water Conservation*			X					Y
	Forestry		X						
	Geology	X							
	Mammal Study			X		X			
	<a href="#">Mining in Society</a>					X			
	Oceanography							X	
	Reptile & Amphibian Study*		X						Y
	<i>Astronomy Outpost</i>	TUESDAY 9PM							
Cost	OLDER BOY (14+) (MAINT.)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Climbing	9-11AM			OPEN	3-5PM			
	Automotive Maintenance			X				X	
\$10	<a href="#">Electronics</a>					X			
	Farm Mechanics		X						
	Fly Fishing*	X							Y
	Home Repair		X						
	Painting							X	
	<a href="#">Plumbing</a>							X	
\$15	Welding	X		X		X			
	Woodwork	X							
Cost	SALES & FINANCE (TP)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.	
	Entrepreneurship	X			OPEN			Y	
	<b>Personal Management*</b>		X			X	X		Y
	Salesmanship			X					

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Cost	SCOUTCRAFT (OTTER SHELTER)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.
	Camping/Backpacking/Hiking* (CBH)*	X		X	O P E N	X		Y
	Cooking*	X		X		X	X	Y
	Geocaching		X				X	
	Orienteering*		X					Y
	Pioneering	X					X	
Cost	SHOOTING SPORTS (RANGES)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.
\$10	Archery	X	X	X	O P E N	X	FREE SHOOT	
\$15	Rifle (12+)	X		X		X		
\$15	Shotgun (13+)	FREE SHOOT	X	FREE SHOOT		FREE SHOOT	X	
Cost	STEM (CH)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.
	Animation			X	O P E N		X	
	Architecture			X				
	Digital Technology*	X						Y
	Engineering					X		
	Game Design		X	X			X	
	Inventing		X			X		
	Nuclear Science	X				X		
	Railroading*		X					
	Robotics	X				X	X	
Cost	ATV (LH & TRACK)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.
\$20	ATV RiderCourse (14+)	9-12PM			OPEN	3-6PM		
	ATV CLASSES ARE ONE DAY/ONE SESSION ONLY – IT'S THE SCOUT'S RESPONSIBILITY FOR MAKING UP MISSED WORK WITH OTHER COUNSELORS.							
Cost	PAINTBALL (RAPPAHANNOCK)	9AM	10AM	11AM	1:30PM	3PM	4PM	Pre Req.
\$10	Paintball Classes		X		OPEN	X	X	
	THE BSA STRICTLY PROHIBITS SHOOTING PAINTBALL MARKERS AT OTHER PEOPLE OR PEOPLE LIKE OBJECTS. THIS CLASS WILL STRICTLY SHOOT ONLY AT DESIGNATED TARGETS, ON A RANGE & ACTION TARGET COURSE. ALSO, ALL THOSE WISHING TO USE THE ACTION TARGET COURSE MUST FIRST EARN THEIR RANGE SAFETY CARD BY TAKING THE DAILY CLASS OR COMPLETING AN OPEN TIME CERTIFICATION SESSION.							

\* = PREREQUISITES | **BOLD** = EAGLE REQUIRED | *ITALIZED* = NOT A MERIT BADGE

THE COLOR-CODING SYSTEM CORRESPONDS TO THE CAMP MAP (ON THE BACK OF THE PROGRAM GUIDE) TO ASSIST IN SCHEDULING PROGRAMS WITH LOCATION AND TRAVEL TIME IN MIND

PLEASE MAKE SURE TO REVIEW THE FULL PROGRAM GUIDE FOR MORE INFORMATION ON PREREQUISITES, AGE RECOMMENDATIONS, AND FURTHER OPPORTUNITIES.

THIS ROSTER IS SUBJECT TO CHANGE AT ANY TIME – REVISED: MARCH 30, 2018