



2021 ONTEORA SCOUT RESERVATION OFFERINGS & PREREQUISITES

AQUATICS (ORCHARD LAKE)		
Canoeing	Scouts must have passed the swimmers test.	No Costs
Kayaking & Kayaking BSA	Scouts must have passed the swimmers test. Recommended for older Scouts.	No Costs
LIFESAVING	Young Scouts should not attempt this badge. All Scouts will need to have earned Swimming MB. Complete Req. 2a & 16b before camp.	No Costs
Rowing	Scouts must have passed the swimmers test.	No Costs
Small Boat Sailing	Scouts must have passed the swimmers test.	No Costs
Swimming	Scouts must have passed the swimmers test.	No Costs
<i>Instructional Swim</i>	Available to Scouts even if they are taking Swimming MB.	No Costs
<i>Paddleboard BSA</i>	Recommended for experienced swimmers. Scouts must have passed swimmers test.	No Costs

COMMUNICATIONS (COUNCIL HOUSE)

CITIZENSHIP IN THE WORLD	Recommended for older Scouts. Research and lecture intensive. No prerequisites.	No Costs
COMMUNICATION	Recommended for older Scouts. Writing and speech intensive. Work on Req. 3, 5 & 8 before camp.	No Costs
Moviemaking	No prerequisites - come and enjoy!	No Costs
Photography	Complete your Cyber Chip prior to camp (Req. 1a). Bring your card!!!	No Costs

HEALTH & SAFETY (COUNCIL HOUSE)

EMERGENCY PREPAREDNESS	Recommended for older Scouts. Complete Req. 1 before camp. Work on Req. 2c after camp.	No Costs
FIRST AID	Recommended for older Scouts. Must complete all first aid req. through 1st Class Rank. Work on Req. 1 & 5 before camp.	No Costs
Fire Safety	Work on Req. 6a & 11 before camp.	No Costs
Search and Rescue	Recommended for older Scouts. Work intensive. No prerequisites.	No Costs



CRAFT LODGE (CRAFT LODGE)		
Basketry	No prerequisites - come and enjoy!	\$25
Leatherwork	No prerequisites - come and enjoy!	\$15
Pulp and Paper / Art	No prerequisites - come and enjoy!	\$5
Sculpture	No prerequisites - come and enjoy!	\$10
Textile	No prerequisites - come and enjoy!	\$5
Wood Carving	Complete your Totin' Chip before camp (Req 2a).	\$15

FIELD SPORTS (JAMES E. WEST SHELTER)		
Athletics / Sports	Athletics - Work on Req. 3 & 5 before camp. Sports - Work on Req. 4 & 5 before camp.	No Costs
CYCLING	Recommended for older Scouts. Work on Req. 7 before camp.	No Costs
Fishing	Bring a fishing pole and lures. More supplies can be purchased at the Trading Post. Catching a fish is NOT guaranteed. No prerequisites. Can work on Req. 9 before camp.	As Desired
PERSONAL FITNESS	Recommended for older Scouts. Work on Req. 1a, 1b, 6, 7, & 8 before camp.	No Costs
Space Exploration	Rocket kits covered in fee. No prerequisites.	\$15
<i>Bike Track Program</i>	Come and check out one of the newest OSR programs. Review Rider Safety, set up challenges, and referee and race to earn your very own custom OSR patch!	No Costs

THE GLAIZE (PREVIOUS ARCHERY SHELTER)		
American Heritage	Work on Req. 3c prior to camp. Can work on Req 5a or 5b before camp.	No Costs
CITIZENSHIP IN THE NATION	Recommended for older Scouts. Writing and lecture intensive. Work on Req. 2 before camp.	No Costs
Exploration	No prerequisites - come and enjoy!	No Costs
Indian Lore	No prerequisites - come and enjoy!	\$15
Metalwork	More time for requirement completions will be made available, as needed.	\$15
Wilderness Survival	Recommended for those with camping experience. Bring materials for Req. 5	No Costs



NATURE/ECOLOGY (BOBCAT SHELTER)		
Animal Science	No prerequisites - come and enjoy!	No Costs
Astronomy	Will require some work at night. Dependent on weather. Will require work outside of class. No prerequisites.	No Costs
Chemistry	Extensive lab and class work. No prerequisites.	No Costs
ENVIRONMENTAL SCIENCE	Recommended for older Scouts because of difficult concepts and required writings and observations. Will require work outside of class. Can work on Req. 4 before camp.	No Costs
Fish & Wildlife Management / Soil and Water Conservation	Fish & Wildlife - Can work on Req 7 before camp. Writing required.	No Costs
Forestry	Extensive field and class work. No prerequisites.	No Costs
Mammal Study	Any Scout may take. Writing required. No prerequisites.	No Costs
Mining in Society	No prerequisites - come and enjoy!	No Costs
Oceanography	Recommended for older Scouts because of difficult concepts, required writings, observations. No prerequisites.	No Costs
Reptile and Amphibian Study	Work on Req. 8 before camp.	No Costs
Weather	No prerequisites - come and enjoy!	No Costs

DAN BEARD		
Dan Beard (New Camper Program)	NOTE: SCOUTS REGISTER FOR A SESSION OF DAN BEARD PROGRAMMING PRIOR TO ARRIVAL. DURING OFF TIME, THEY'RE ENCOURAGED TO EARN BADGES & EXPLORE OTHER PROGRAMS	No Costs



OLDER SCOUT PROGRAM AREA (MAINTENANCE BUILDING)		
Climbing	Limited availability (No more than 12 participants per session). Physically intensive. No prerequisites.	No Costs
Automotive Maintenance	Work intensive. No prerequisites.	No Costs
Electronics	No prerequisites - come and enjoy!	\$10
Farm Mechanics	Work intensive. Work on Req. 5 before camp.	No Costs
Fly Fishing	Will require time outside of class. Can work on Req. 10 before camp.	\$10
Home Repairs	Work intensive. No prerequisites.	No Costs
Painting	Work intensive. No prerequisites.	No Costs
Plumbing	No prerequisites - come and enjoy!	No Costs
Welding	Limited availability. No prerequisites.	\$15
Woodwork	Limited availability & practical intensive. Work on Req 5 & 7.	\$10

SCOUTCRAFT (OTTER SHELTER)		
CAMPING (C), Backpacking (B), & HIKING (H)	C - Scouts will only complete some requirements at camp; others must be done with home Troop. Work on Req. 4b, 8c, 8d & 9 before camp.	No Costs
	B - Recommended for those with camping and/or backpacking experience. Work on Req. 8, 9, 10 and 11 before camp.	
	H - Document hikes taken with the home Troop. Work on Req. 4, 5 and 6 before camp.	
COOKING	Recommended for Scouts who are 1st Class Rank. Work on Req 4 and 6 before camp.	No Costs
Geocaching	No prerequisites - come and enjoy!	No Costs
Orienteering	Difficult for very young Scouts. Can work on Req. 7 before camp.	No Costs
Pioneering	Recommended for Scouts who have completed 1st Class Rank knot-tying requirements.	No Costs



SHOOTING SPORTS (COVEY FIELD & RANGES)		
Archery	Proficiency and strength are necessary for completion. Not recommended for younger Scouts. Highly encouraged to be 2nd Class+	\$10
Rifle Shooting	Class registration provides unlimited shooting during class and free shoot periods, until qualification is reached. Participants must be 12 + years old.	\$15
Shotgun Shooting	Proficiency and experience are required. Recommended for Scouts 1st Class and 14 years or older. Participants must be 13+ years old.	\$15
Free Shoot (Evening Only)	Free shoots are open to Scouts (pending age requirements stated above). Free Shoots are under the supervision and guidance of our highly qualified staff.	Shotgun \$2 for 3 shells OR \$5 for 10
Paintball Classes	<i>THE BSA STRICTLY PROHIBITS SHOOTING PAINTBALL MARKERS AT OTHER PEOPLE OR PEOPLE-LIKE OBJECTS. THIS CLASS WILL STRICTLY SHOOT ONLY AT DESIGNATED TARGETS, ON A RANGE & ACTION TARGET COURSE. ALL THOSE WISHING TO USE THE ACTION TARGET COURSE MUST FIRST EARN THEIR RANGE SAFETY CARD BY TAKING THE DAILY CLASS OR COMPLETING AN OPEN TIME CERTIFICATION SESSION.</i>	\$10

SALES & FINANCE (TRADING POST & LONG HOUSE)		
American Business	No prerequisites - come and enjoy!	No Costs
Entrepreneurship	No prerequisites - come and enjoy! Creativity is encouraged.	No Costs
PERSONAL MANAGEMENT	Recommended for older Scouts. Writing and lecture intensive. Work on Req. 1, 2 and 8 before camp.	No Costs



STEM - SCIENCE, TECHNOLOGY, ENGINEERING, MATHEMATICS (COUNCIL HOUSE)		
Animation	Recommended for older Scouts. No prerequisites.	No Costs
Engineering	Recommended for older Scouts. No prerequisites.	No Costs
Game Design	No prerequisites - come and enjoy!	No Costs
Graphic Arts	Recommended for older Scouts. No prerequisites.	\$10
Inventing	No prerequisites - come and enjoy!	No Costs
Nuclear Science	No prerequisites - come and enjoy!	No Costs
Robotics	Recommended for older Scouts. No prerequisites.	\$10

Chart Key
Prerequisites
<i>Non-Merit Badge Offering</i>
EAGLE REQUIRED MERIT BADGE